



Apellidos:		Grupo:
Nombre:	Tutor:	Expediente:

## ¿Quiénes somos? Resultados.

**A.** De los siguientes programas de ordenador, indique lo que sabe con una escala del 0 (“no se ni qué es”) hasta el 5 (“lo se todo”). La pregunta se refiere al uso de programas, es decir, a manejo de código. Por ejemplo, si usted solo usa la wikipedia para consultarla, pero nunca ha corregido en una de sus páginas ni un minúscula falta de ortografía, debería indicar “0” o como mucho “1”. Piense bien sus respuestas...

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<input type="text" value="5-0"/> <input type="text" value="4-3"/> <input type="text" value="3-4"/> <input type="text" value="2-3"/> <input type="text" value="1-8"/>	<b>PhotoShop</b>	<input type="text" value="5-0"/> <input type="text" value="4-0"/> <input type="text" value="3-0"/> <input type="text" value="2-0"/> <input type="text" value="1-2"/>	<b>Python</b>	<input type="text" value="5-0"/> <input type="text" value="4-0"/> <input type="text" value="3-0"/> <input type="text" value="2-0"/> <input type="text" value="1-0"/>	<b>Perl</b>	<input type="text" value="5-0"/> <input type="text" value="4-0"/> <input type="text" value="3-1"/> <input type="text" value="2-1"/> <input type="text" value="1-2"/>	<b>Matlab</b>	<input type="text" value="5-0"/> <input type="text" value="4-0"/> <input type="text" value="3-1"/> <input type="text" value="2-5"/> <input type="text" value="1-9"/>	wikipedia

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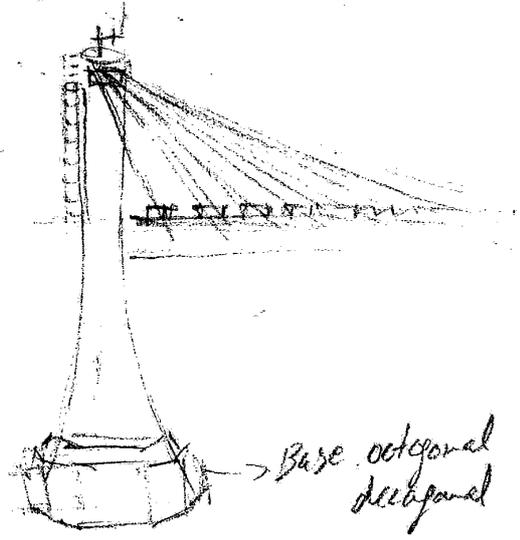
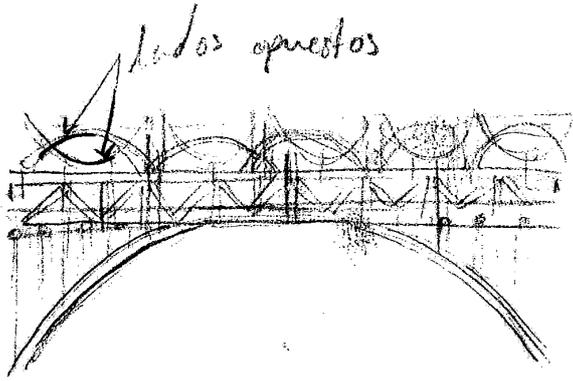
**B.** De las siguientes actividades, marque las tres que más le gusten (o que menos le disgusten):

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<input type="text" value="1"/> Infografía	<input type="text" value="11"/> Dibujar	<input type="text" value="3"/> Leer	<input type="text" value="0"/> Programar máquinas
<input type="text" value="7"/> Pintar	<input type="text" value="6"/> Tocar música	<input type="text" value="9"/> Deporte	<input type="text" value="5"/> Producir vídeo/cine

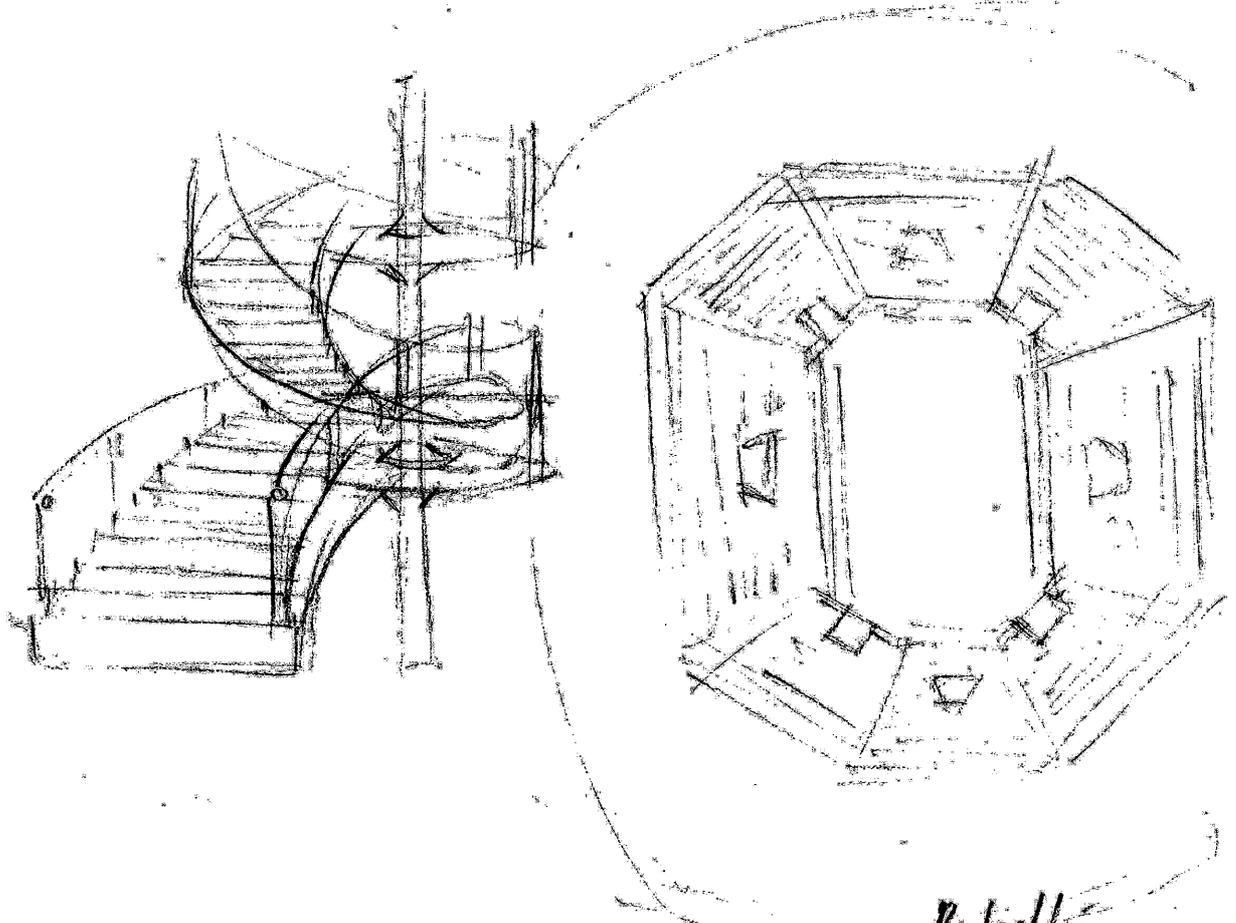
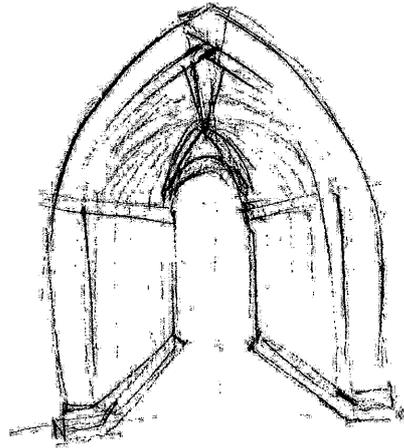
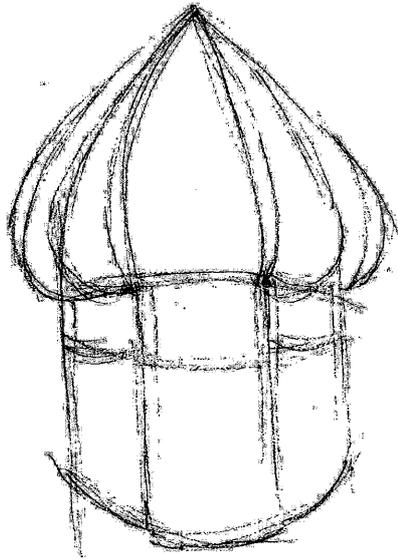
**C.** De las siguientes lenguas, marque aquellas en las que escribe muy bien, con buena ortografía y estilo.

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**D.** Emplee el resto del tiempo y el resto del papel en blanco, para dibujar objetos (desde una miniatura hasta un enorme edificio) que le gustaría estudiar/construir y romper en esta asignatura. Si necesita más hojas en blanco, pídalas. *Para entregar este ejercicio, doble esta hoja en forma de carpeta y meta, en su caso, las hojas adicionales dentro.*

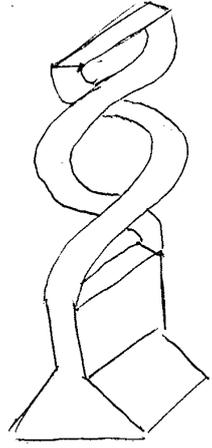
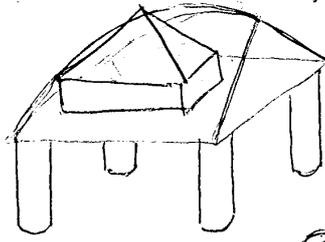
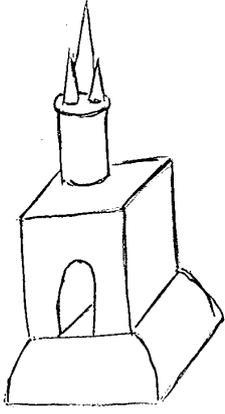


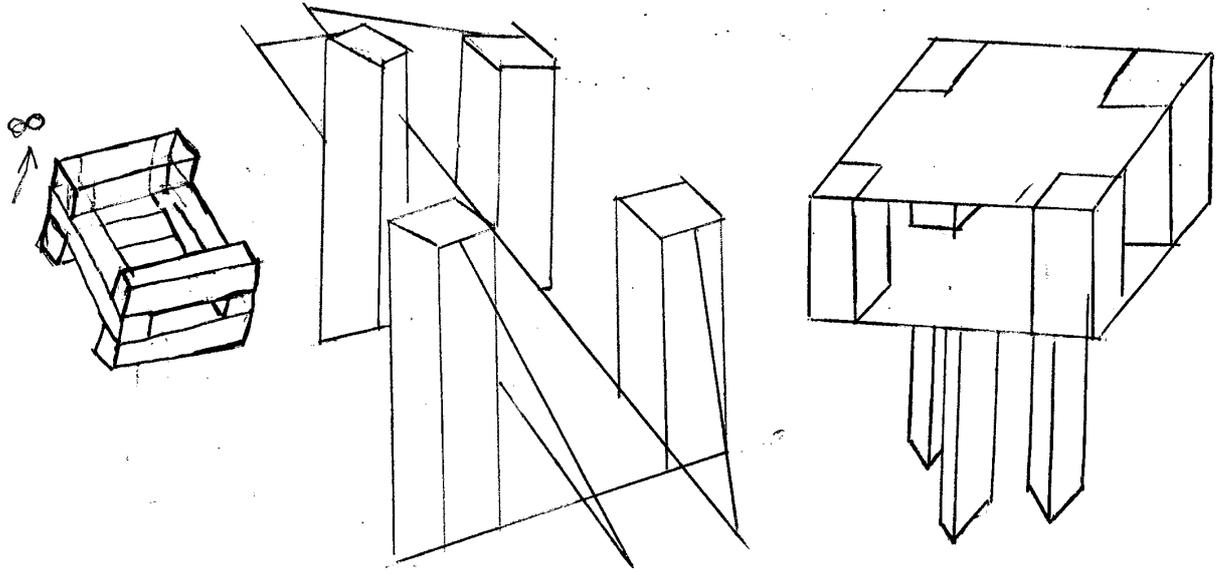
→ Base octogonal  
decajared

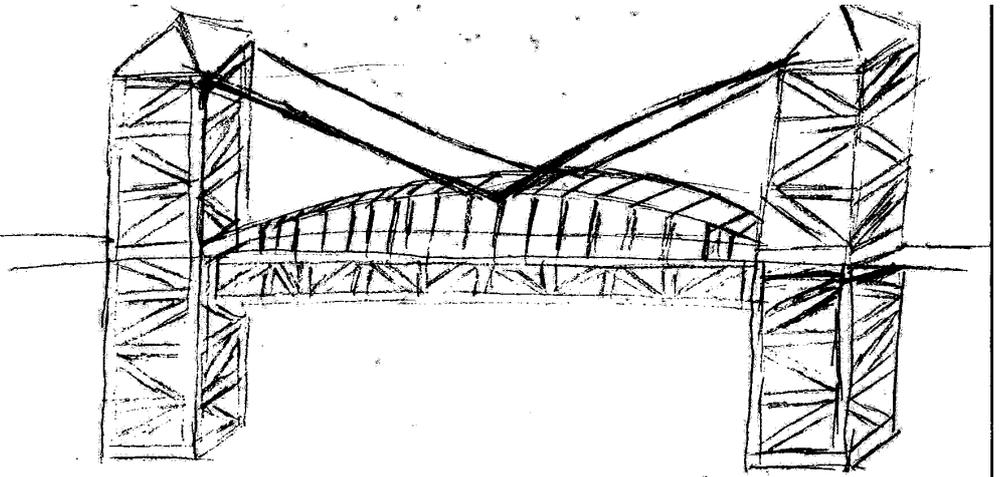
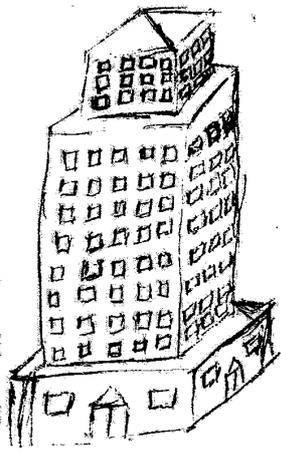


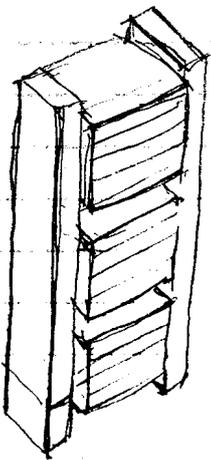
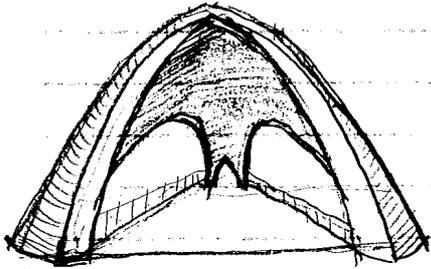
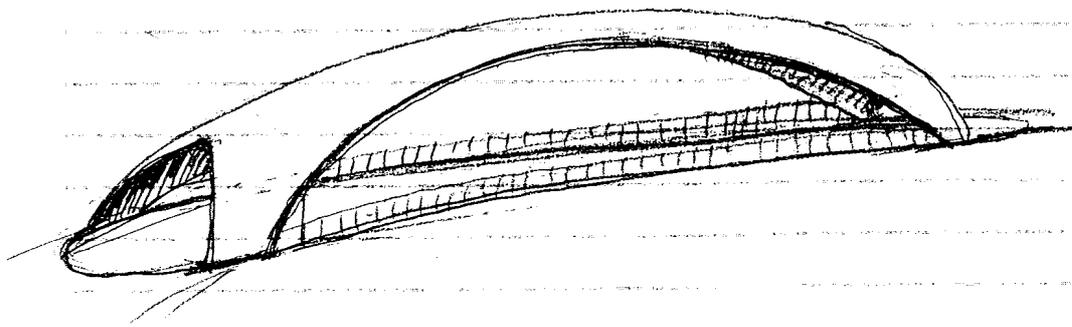
Pavillon

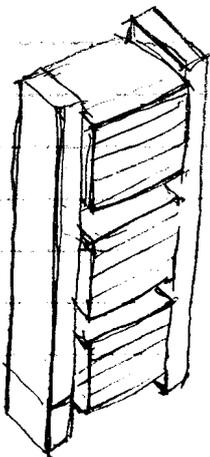
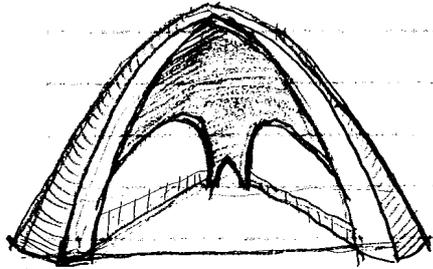
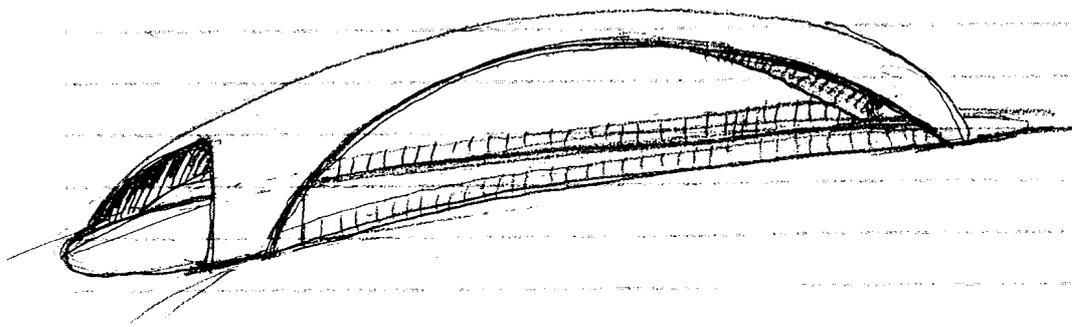
Сложнее ☺, в основном люди, которые работают с...

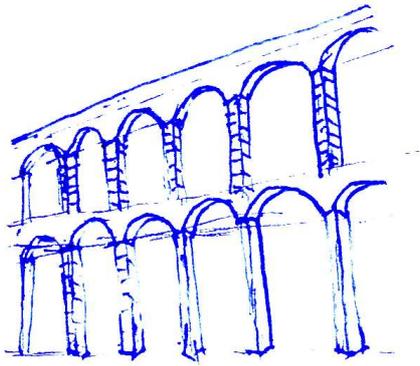
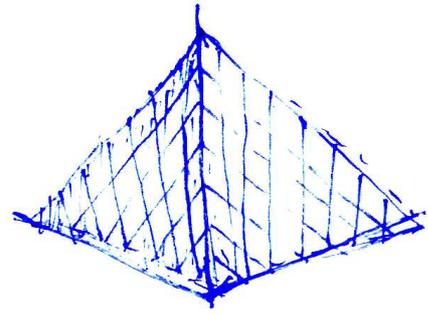
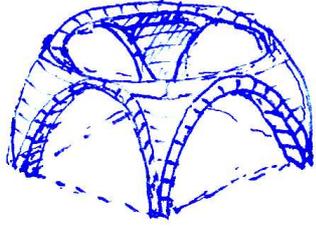


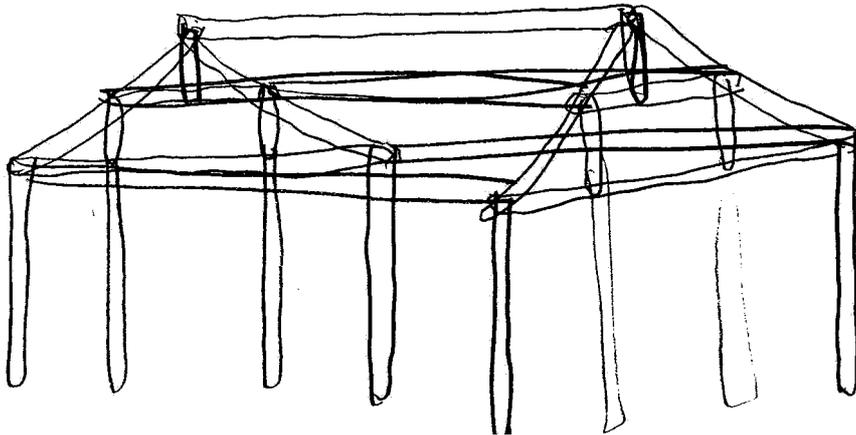
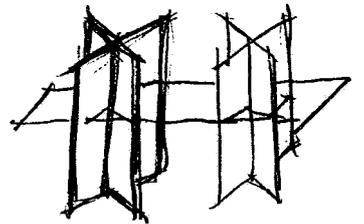
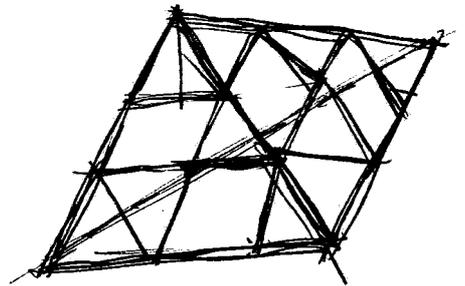
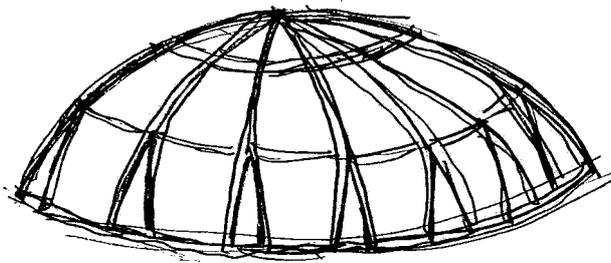
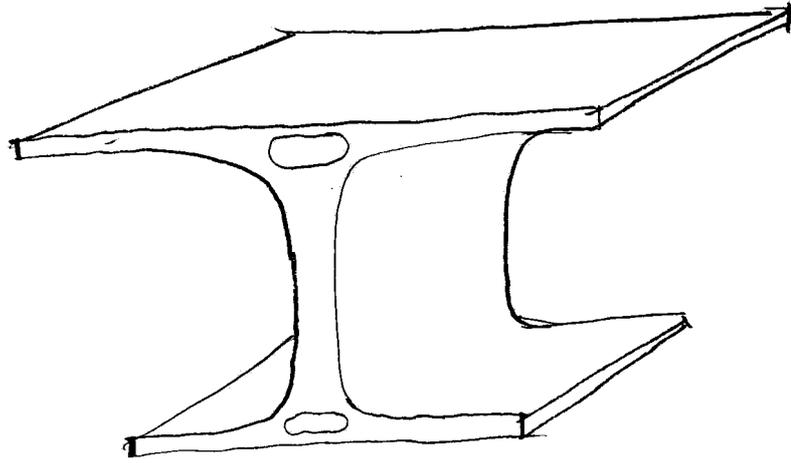
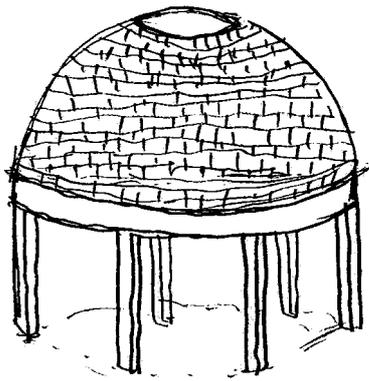




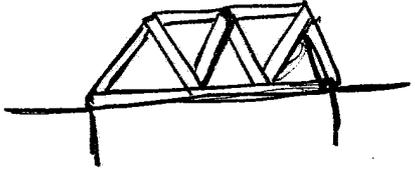




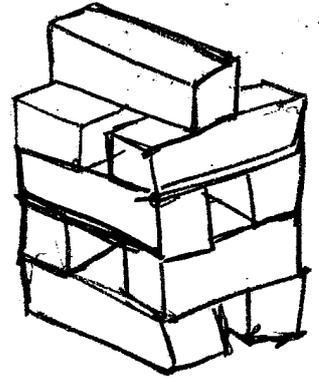




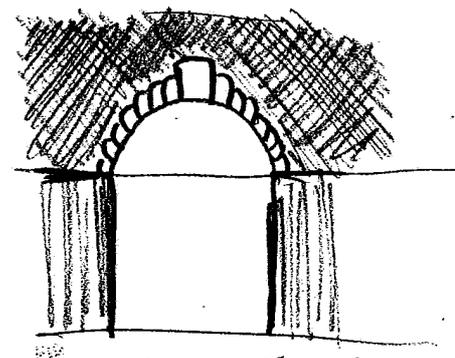
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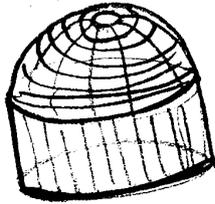
estructuras de puentes



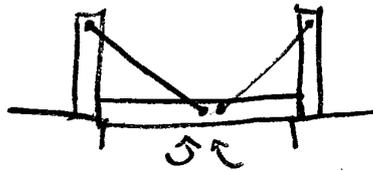
estructuras verticales  
para estudiar el  
baricentro



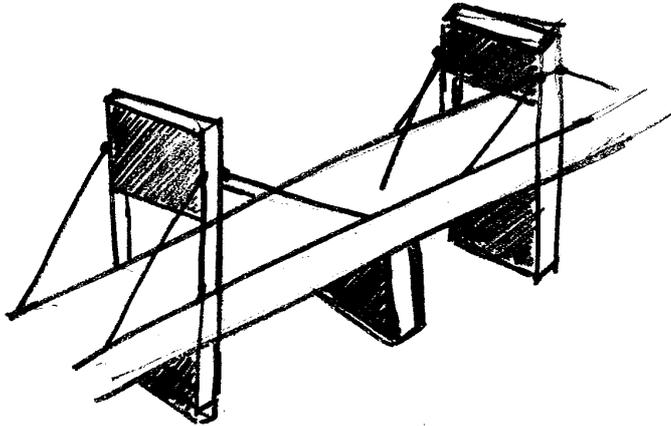
construcción de  
vegas



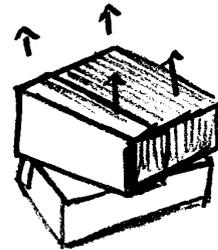
vegas circular



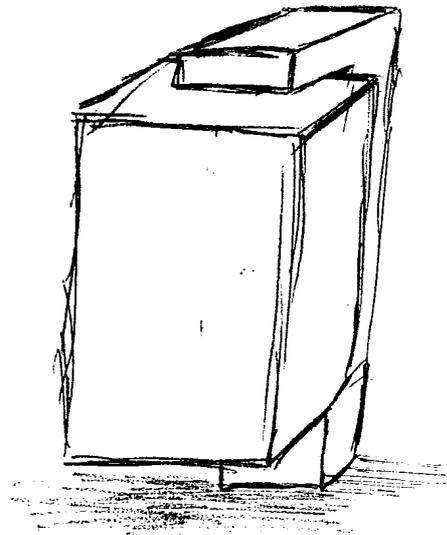
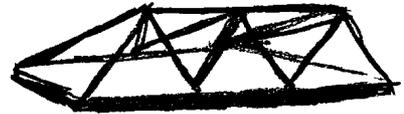
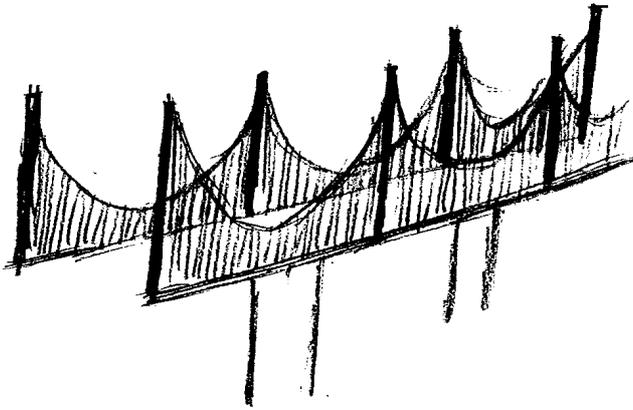
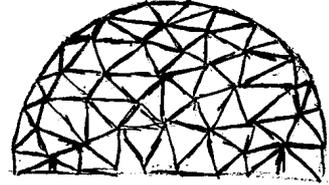
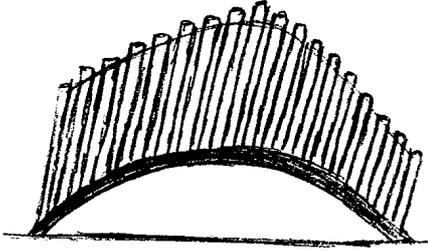
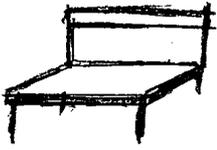
resistencia de un puente

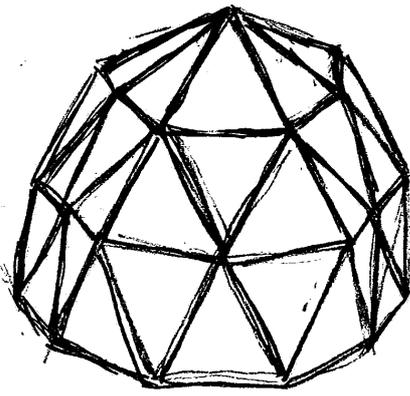
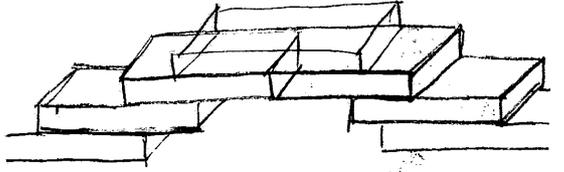
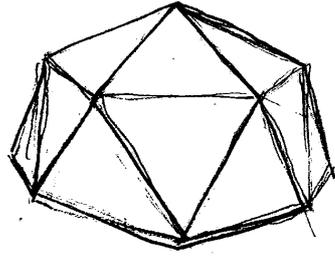
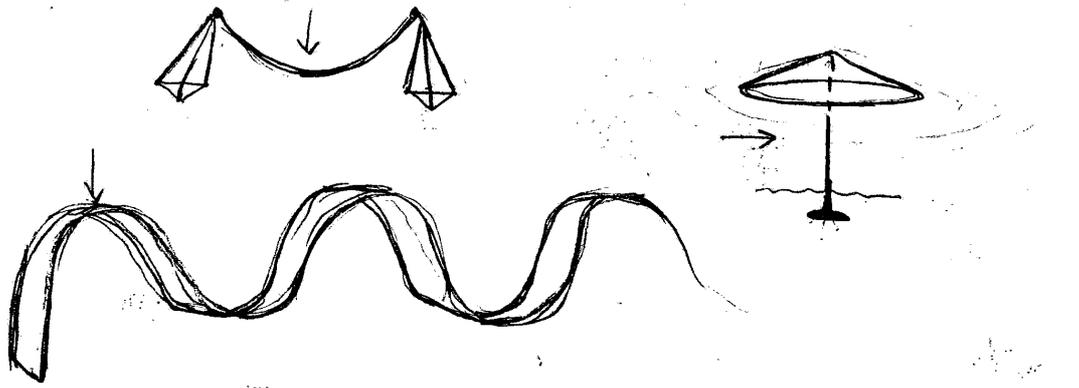


estructuras comprimidas  
y tes para calcular  
la resistencia

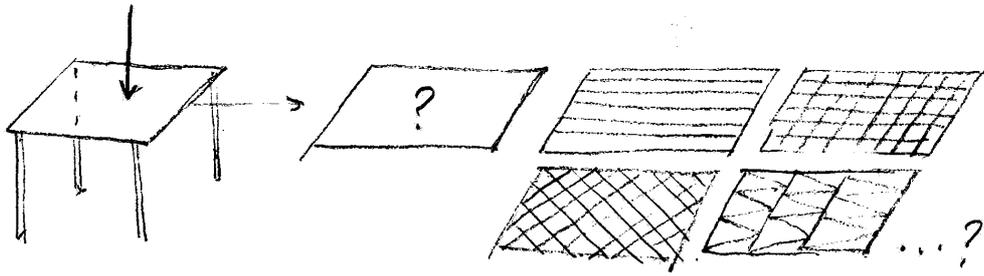


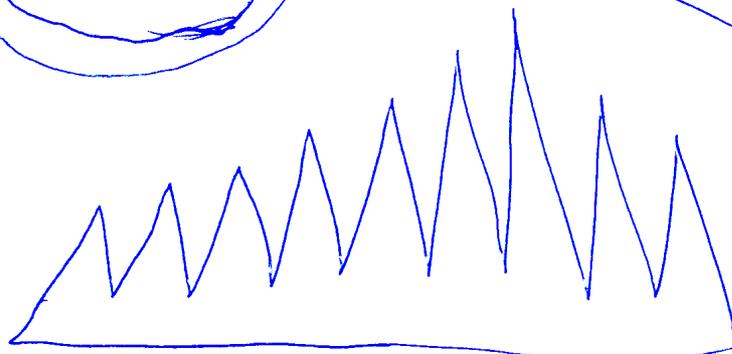
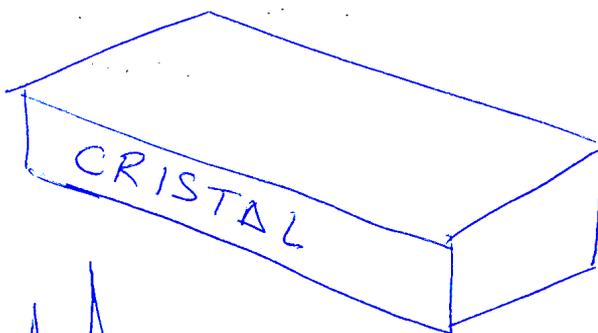
estructuras verticales  
de sección diferente

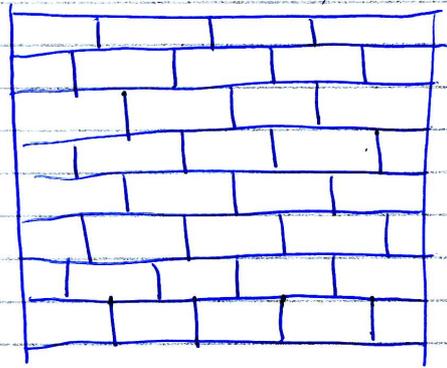
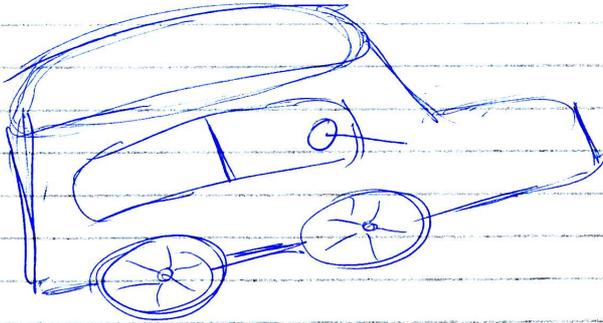
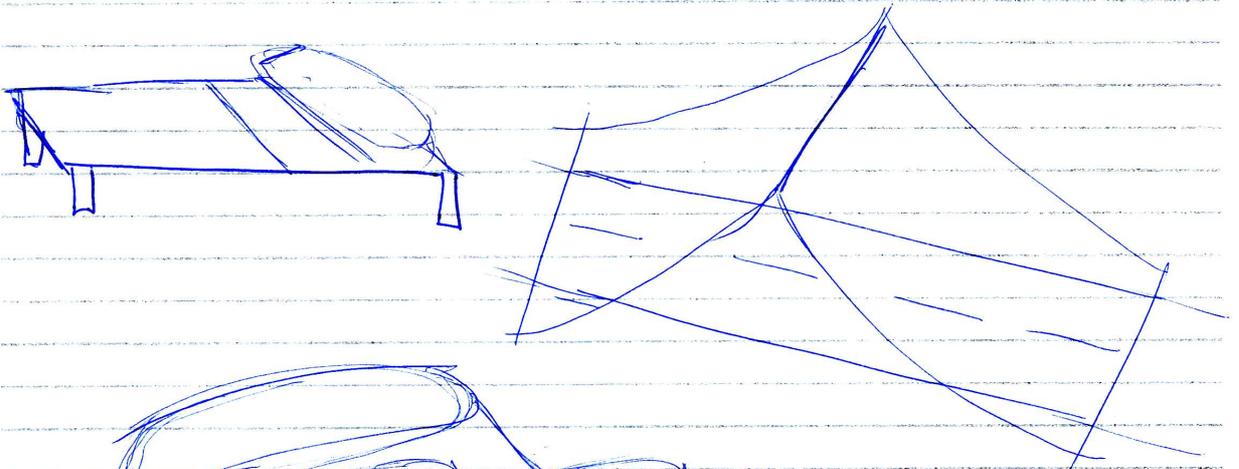
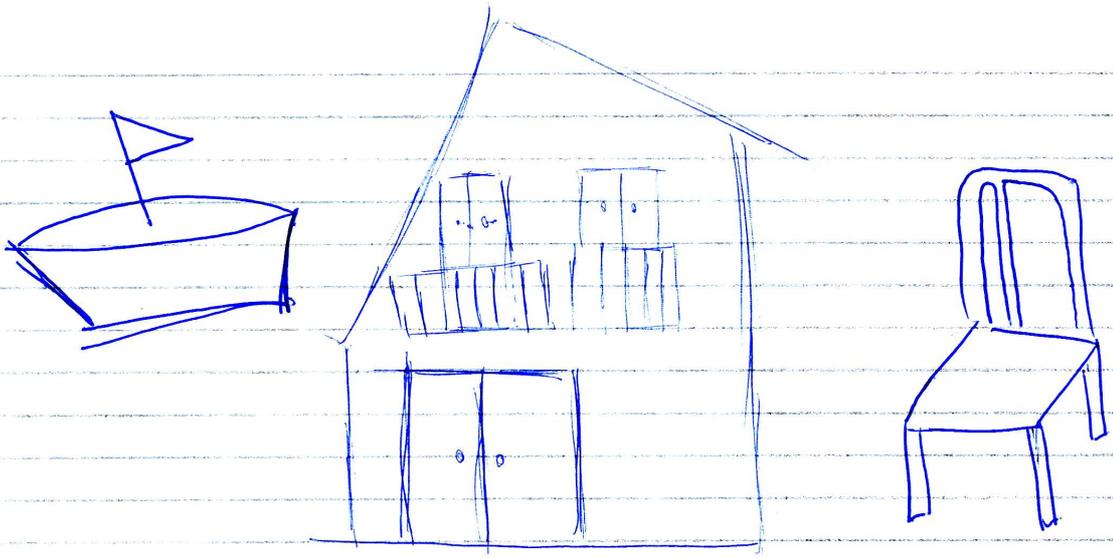


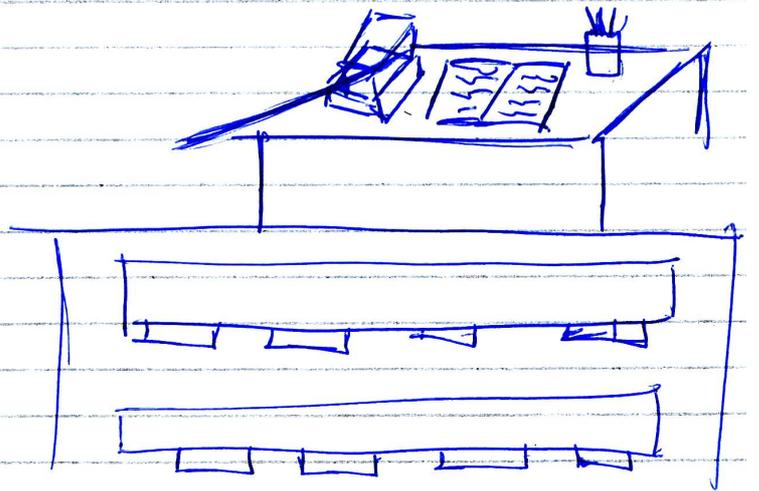
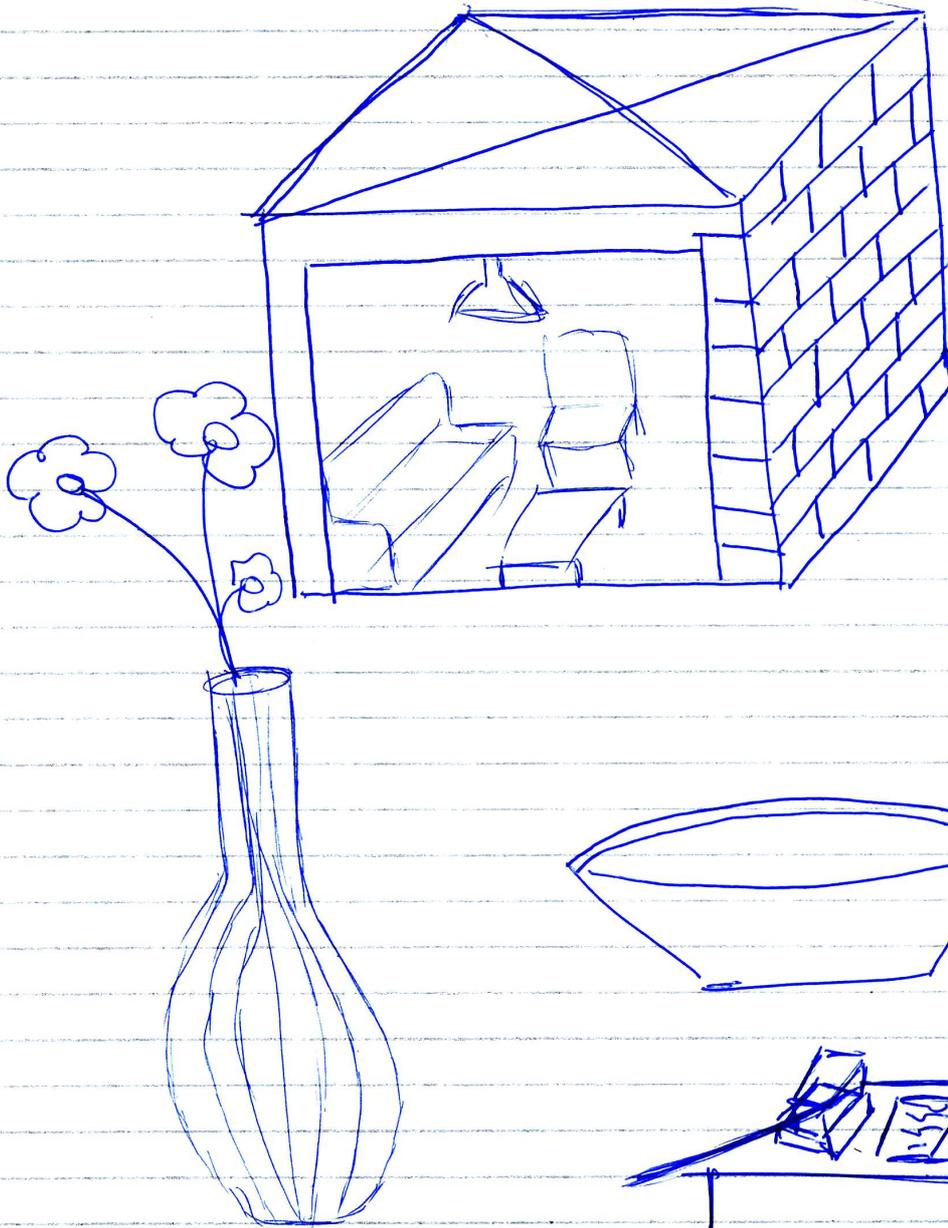


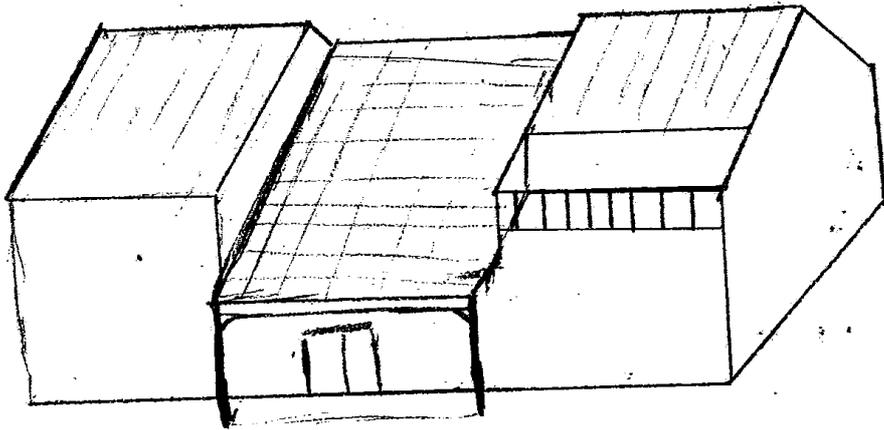
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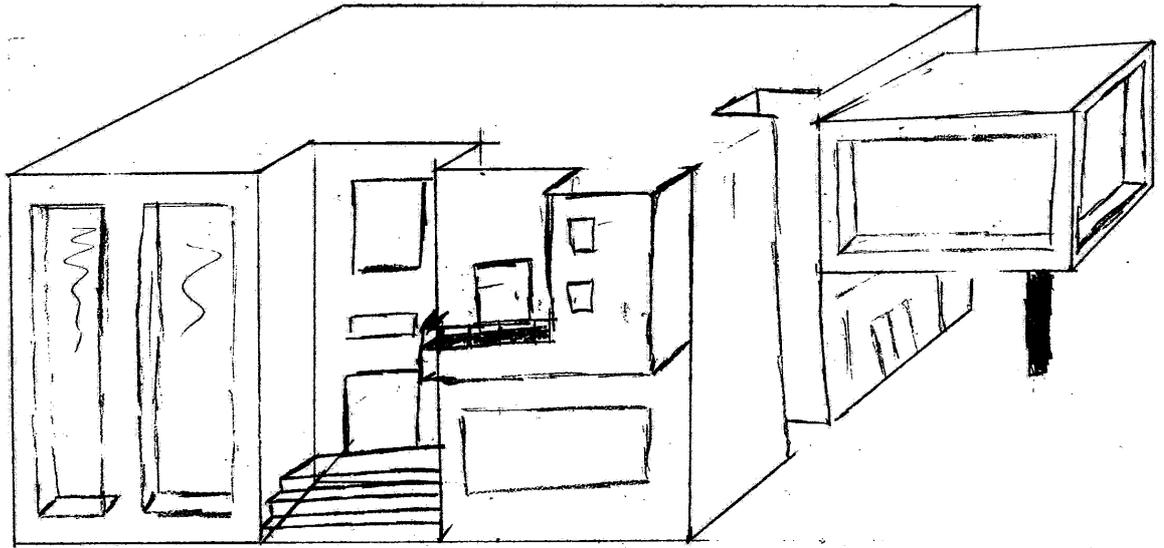




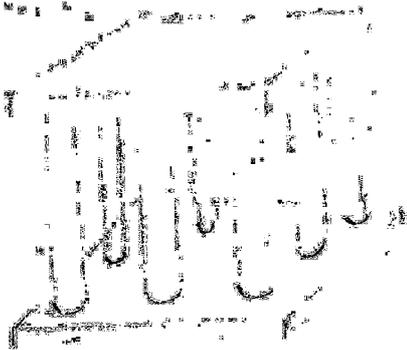
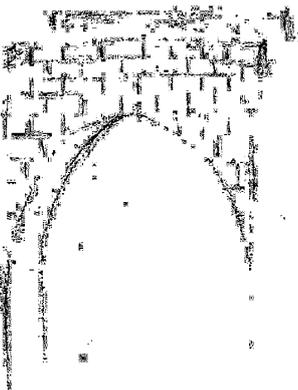


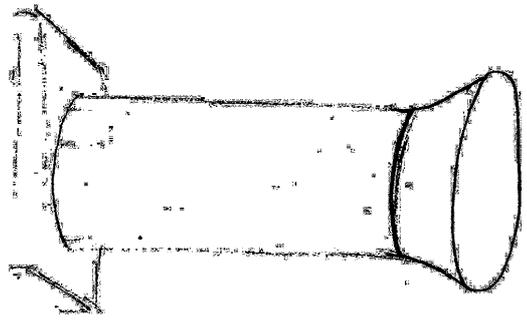
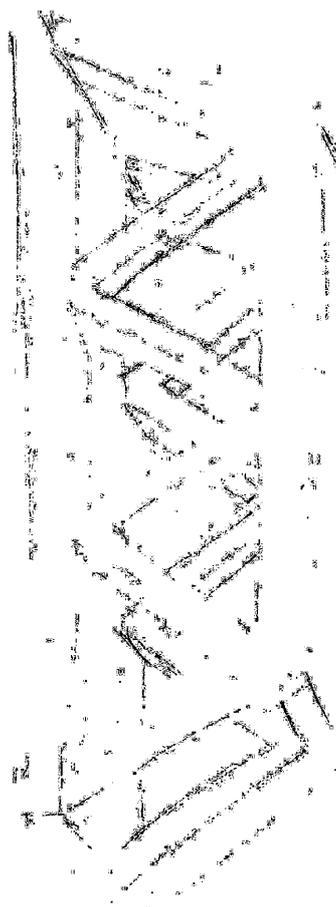
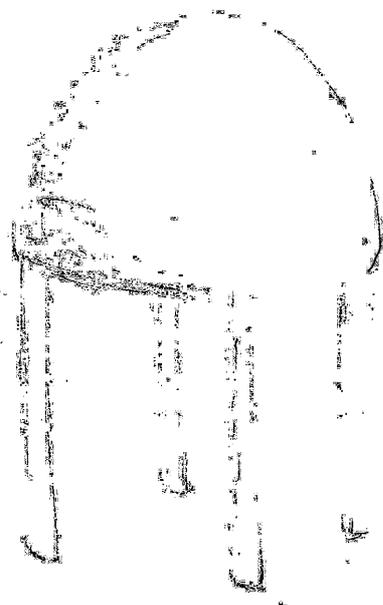






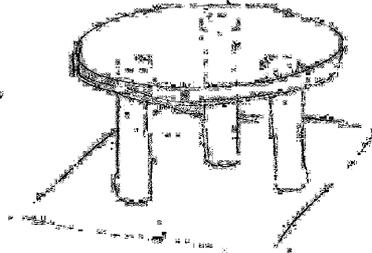
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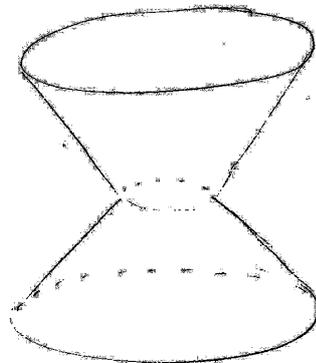
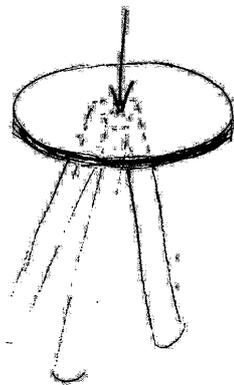
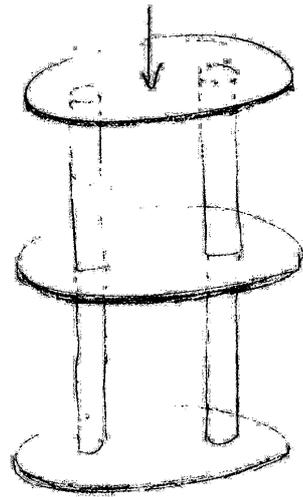
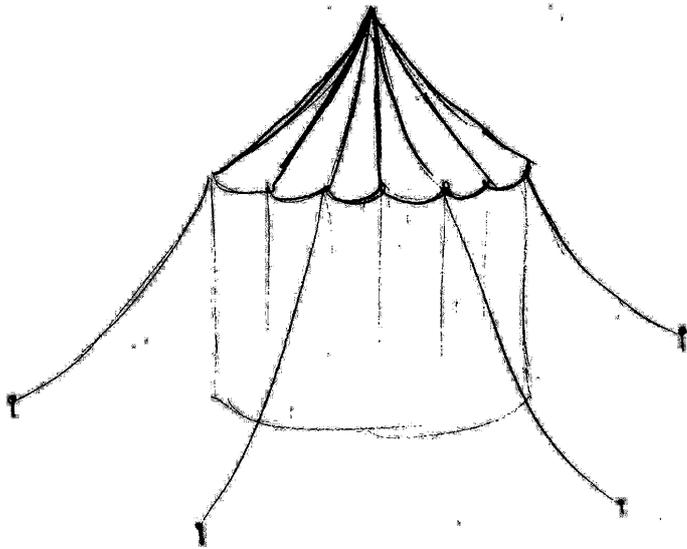
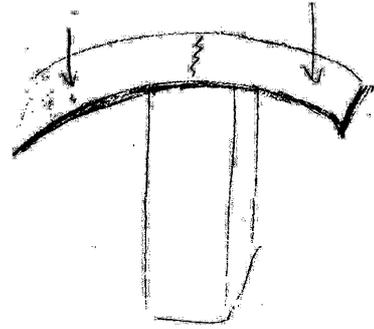
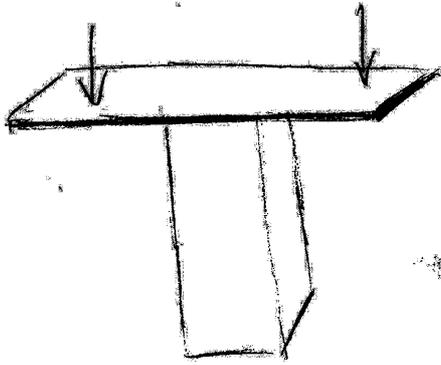
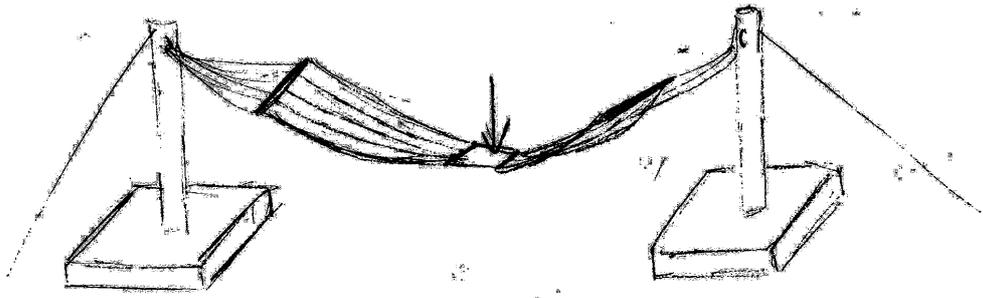




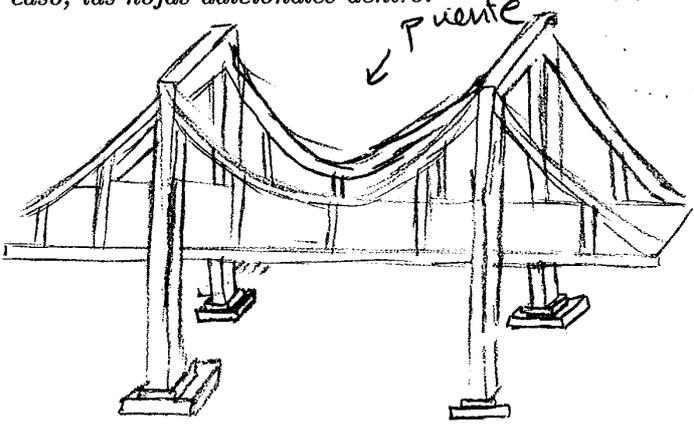


Edificio  
alto y  
estrecho



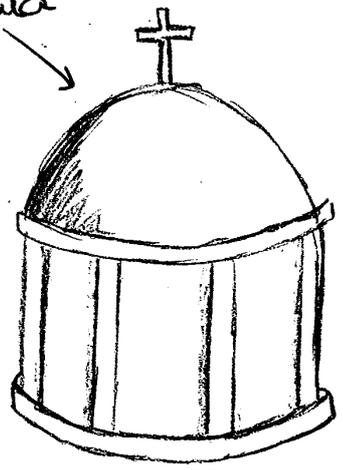


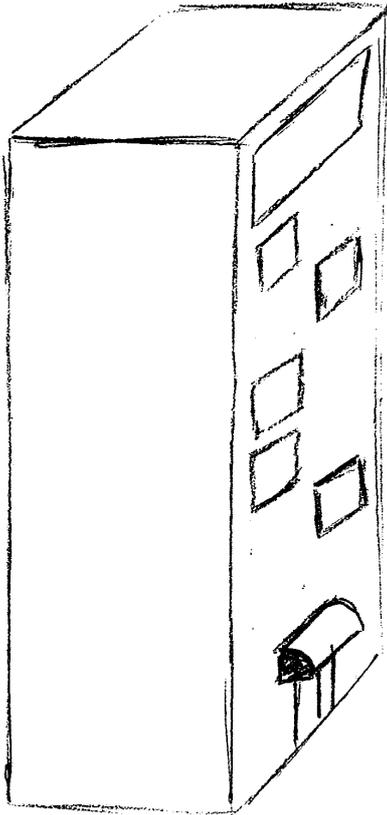
caso, las hojas adicionales dentro.



← puente

cúpula





edificios  
altos

casa

